

# EPT-X



# FUENGIROLA OPEN

2.-4.11.2023 | MIJAS, SPAIN

SUPPORTED BY EUROPEAN PRO TOUR

## PRESENTED BY FUZZY EAGLE

This caddy book contains the basic course information, general things about rules and some specific issues requiring attention.

### Tournament Officials

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## **GENERAL RULES**

Event is sanctioned as PDGA B-tier and of course PDGA rules are in use. If the group has an unclear situation during the round, they should play two different ways and tournament officials will solve it after the round.

Any use of alcoholic beverages is forbidden during the competition rounds. Take your refreshments after your round at the Pro shop.

Smoking and use of electronic cigarettes is forbidden during the competition rounds. Outside your competition rounds, avoid smoking whenever there are juniors nearby.

## **SCORE KEEPING**

Official scoring platform is Disc Golf Metrix. One player keeps the scores in there. After your round, check that the scores match with your back up scoring.

**All players must sign their score in Metrix (or ask tournament staff to do it).**

**Unsigned Metrix score = unreturned scorecard = two penalties.**

At least one player in the group must keep back up scoring. Available methods for back up scoring are PDGA Digital Score or paper card. These scores must match with Metrix, and the paper card must be returned to tournament staff.

Password for PDGA Digital Score is EPTX2023.

## **PLAYER MEETINGS**

There is no common player meeting, but there will be a group meeting before all competition rounds. Group meeting will be held **20 minutes before your tee time** at the tournament office (at Pro shop).

# **NBDG**

## **TEE TIMES**

Tee times will be published in [Disc Golf Metrix](#) and [event's PDGA page](#).

First round tee times will be published on Tuesday, Oct 31st. Second and third round tee times will be published after the previous round is finished for all divisions and the scores are checked. **No tee time requests can be made.**

All three rounds will be played with the same order of divisions. First round with random groups and following rounds by the scores (best starts last).

Here is the preliminary schedule:

9:00 - 10:50 FA3 / MA3

11:00 - 11:50 MJ18 / MA40 / FA1

12:00 - 13:00 MA1

13:10 - 13:50 - MP40

14:00 - 14:50 FPO / MPO

**!! Remember to double-check your tee time !!**

## **GENERAL COURSE NOTICES FOR ALL ROUNDS**

### **SPIKE / THORN BUSHES - CASUAL RELIEF**

If your disc ends into a spike/thorn bush, it is considered as casual relief. Group decides the FIRST POSSIBLE SAFE PLACE backwards in the line of play to play and you mark your lie there without penalty.

### **GORGES / STEEP HILLS - DANGEROUS LIE**

If your disc ends into or to the edge of a gorge or to a very steep hill, this can be considered as a dangerous lie. Group decides the FIRST POSSIBLE SAFE PLACE backwards in the line of play to play and you mark your lie there without penalty.

### **TEES**

The turf defines the tee. Throwing from the concrete or from outside (from side/behind) the tee is not allowed (= foot fault).

If there are any exceptions due slippery tees, those will be told in group meetings before your round. Players can not decide exceptions by themselves.

# 1ST ROUND | RED COURSE

## [DOWNLOAD COURSE MAP](#)

- #1** OB Fenced yard on the left side
- #2** SPOT !! Use spotter in the fairway corner
- #3** -
- #4** - Suggested to use spotter on left side of the hill
- #5** - The road is not OB
- #6** -
- #7** -
- #8** SPOT !! Use spotter in the halfway
- #9** RELIEF There is a big gorge in front of the tee. The whole gorge is dangerous and you should NOT CLIMB there after your disc.

The whole gorge and the steep hills are considered as a relief area. Relief area is played just like OB, but you don't get a penalty. If your disc ends to the gorge, you need to continue from previous lie, from the point disc passed to the gorge or from the drop zone. Drop zone is located near the path from tee to basket, on the right side of the gorge. If group can't decide the passing point, continue from the drop zone or previous lie.

- #10** - Suggested to use spotter in the halfway
- #11** -
- #12** MANDO Triple mandatory. If the restricted area line is missed, use drop zone near mando with one penalty
- #13** -
- #14** SPOT !! Use spotter in the corner
- #15** - Give way for players on hole 16, you can play when they have passed the basket area safely
- #16** -
- #17** -
- #18** -

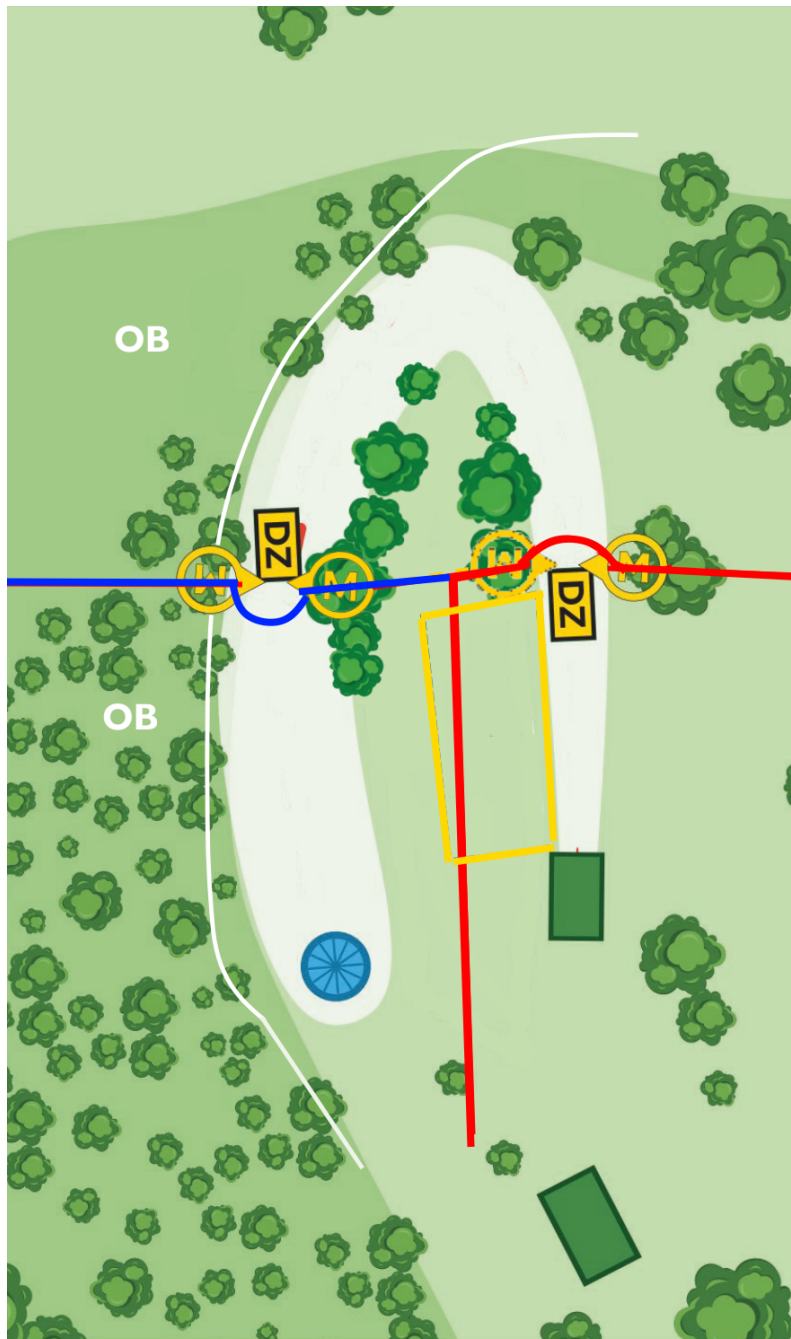
**1st round CTP sponsored by FRISBEEDIVARI on hole 1**

# 2ND ROUND | BLUE COURSE

## DOWNLOAD COURSE MAP

- #1** OB Small OB area on the right side, before the basket
- #2** OB Road and beyond behind the basket
- #3** OB On both sides  
SPOT !! Use spotter in the corner
- #4** OB On the left side and behind the basket
- #5** OB On the left side
- #6** NOTICE Hole #10 plays first if teeing off at the same time
- #7** RELIEF On the left side before the first mandatory  
MANDO 1st mandatory gate. If restricted area line is missed, use the first drop zone with one penalty  
OB Goes along the edge of the gorge  
MANDO 2nd mandatory gate. If restricted area line is missed, use the second drop zone with one penalty  
[Check the modified tee sign from the next page!!](#)
- #8** MANDO Must be passed from left. If restricted area line is missed, use tee as the drop zone with one penalty  
OB On the left side
- #9** -
- #10** NOTICE Look out for players on hole 6
- #11** -
- #12** -
- #13** -
- #14** HAZARD Island green. Everything around the island is a hazard area. If your disc ends to hazard, you play from there with one penalty.  
The drop zone is not in use in this event.  
SPOT Check that there are no traffic on the road
- #15** -
- #16** OB Around the fairway
- #17** -
- #18** MANDO Must be passed from left. If restricted area line is missed, use the drop zone with one penalty  
OB Area in front of the green + behind the basket. Drop zone only for mando

## Something to explain HOLE 7



RED LINE = Mando / restricted area line for the first mando gate. If this line is crossed, use the first drop zone with one penalty. On the left side of the gate, line goes behind the fence (hitting fence is not mando miss unless the line going towards tee is crossed)

BLUE LINE = Mando / restricted area line for the second mando gate. If this line is crossed, use the second drop zone with one penalty.

YELLOW LINE = Relief area. If your disc ends here WITHOUT crossing the mandoline, play from line crossing point without penalty.

**2nd round CTP sponsored by FRISBEEDIVARI on hole 2**

# 3RD ROUND | SPECIAL LAYOUT

## [DOWNLOAD COURSE MAP](#)

- #1** HOLE Red #1 without changes  
OB Fenced yard on the left side
- #2** HOLE From Red #2 tee to Red #3 basket  
MANDO Marked with a beach flag. Must be passed from the left side. If the restricted area line is missed, use the dropzone near the flag, with one penalty  
SPOT !! Must use spotter in the corner
- #3** HOLE Red #4 without changes
- #4** HOLE From temporary tee (blue turf above red #5 tee) to Blue #15 basket  
NOTICE Let hole #5 drive and move to their discs first
- #5** HOLE From temporary tee (blue turf near Blue #16 tee) to Red #5 basket  
OB Road and beyond on the left side
- #6** HOLE Red #6 without changes
- #7** HOLE From Red #7 tee to Blue #13 basket
- #8** HOLE From temporary tee (blue turf above Red #8 tee) to Red #8 basket  
SPOT !! Must use spotter in the corner
- #9** HOLE Red #9 without changes  
RELIEF There is a big gorge in front of the tee. The whole gorge is dangerous and you should NOT CLIMB there after your disc.

The whole gorge and the steep hills are considered as a relief area. Relief area is played just like OB, but you don't get a penalty. If your disc ends to the gorge, you may continue from previous lie, from the point disc passed to the gorge or from the drop zone. Drop zone is located near the path from tee to basket, on the right side of the gorge. If group can't decide the passing point, you must continue from the drop zone or previous lie.

- #10** HOLE From temporary tee (blue turf near Red #10 tee) to Blue #9 basket  
OB On the left side. Marked with sticks
- #11** HOLE From Red #12 tee to Blue #5 basket. No OB
- #12** HOLE Red #14 without changes
- #13** HOLE Blue #11 without changes
- #14** HOLE Blue #12 without changes

- #15** HOLE From **temporary tee** (blue turf on the path between Blue #13 and Red #16 tees) to **Red #15** basket
- #16** HOLE **Red #17** without changes
- #17** HOLE **Red #18** without changes
- #18** HOLE From **temporary tee** (blue turf in the halfway of Blue #18) to **Blue #18** basket
- MANDO Must be passed from the left side. If the restricted area line is missed, use the dropzone with one penalty
- OB Road and beyond around the fairway, marked with sticks + OB island in the small gorge before the green, marked with sticks. Dropzone CAN NOT be used after OB

### 3rd round CTP sponsored by FRISBEE DIVARI on hole 1



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